# Experimenting for the Worst-Case Reviewer

Tools and Tips for REP Hygiene IRIT PhD days – ASR department

Millian Poquet

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### Who am I?

#### Millian Poquet

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- https://mpoquet.github.io ← slides available

#### Research interests

- Resource management on distributed systems
- Energy & performance optimization
- Sustainability
- How to experiment on these systems (simulation, real)

#### Propaganda / bias warning

- Long-term Nix user, NixOS maintainer
- Long-term Grid'5000 user, IRIT group co-manager

# Introduction

#### Stories

**Story 1** – Bob is writing its manuscript
When redoing graphs for manuscript, he finds out results have completely changed: (

**Story 2** – Bob left, Alice wants to continue his work Cannot find/run/modify existing work without great effort: (

### This talk in a nutshell

Have you read this paper?

• Want People to Read Your Paper? Consider the Worst-Case Reviewer<sup>1</sup>

¹https://www.sigarch.org/want-people-to-read-your-paper-consider-the-worst-case-reviewer/

#### This talk in a nutshell

Have you read this paper?

• Want People to Read Your Paper? Consider the Worst-Case Reviewer<sup>1</sup>

This talk focuses on making your experiments robust to the Worst-Case Reviewer – that's me

#### Side effects

- Increased likelihood of papers accepted
- Increased likelihood of work being reused
- Increased likelihood of gaining insights?

<sup>1</sup> https://www.sigarch.org/want-people-to-read-your-paper-consider-the-worst-case-reviewer/

# Outline

#### Introduction

REP & what can go wrong

Nix

Grid'5000

Artifact

Methods

Conclusion

# REP & what can go wrong

### **REP** definitions

ACM terminology<sup>1</sup> as of 2020-08-24

- **REPeatability** (same team, same experimental setup)
- **REProducibility** (different team, same experimental setup)
- **REPlicability** (different team, different experimental setup)

### Reproducibility definition

The measurement can be obtained with stated precision by a different team using the same measurement procedure, the same measuring system, under the same operating conditions, in the same or a different location on multiple trials. For computational experiments, this means that an independent group can obtain the same result using the author's own artifacts.

https://www.acm.org/publications/policies/artifact-review-and-badging-current

# My opinion of these definitions

#### **Positives**

- Attempt to standardize terminology
- Same/different team encompasses many problems lack of code, lack of doc...

#### **Negatives**

- Very vague. What kind of measurement? What kind of measurement procedure?
- Statistical REP? Binary REP?
- REP with mutability?
- Longevity of REP?

It is common to see simple subtaks not detailed in algorithms in papers -e.g., tolower(s)

• But how they are implemented can change the results of your experimental setup :/

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• But how they are implemented can change the results of your experimental setup :/

```
void tolower_simple_libc(const char *input, char *output, size_t size) {
  unsigned int usize = (unsigned int)size;
  for (unsigned int i = 0; i < usize; i++) {
    output[i] = tolower((unsigned char)input[i]);
  }
}</pre>
```

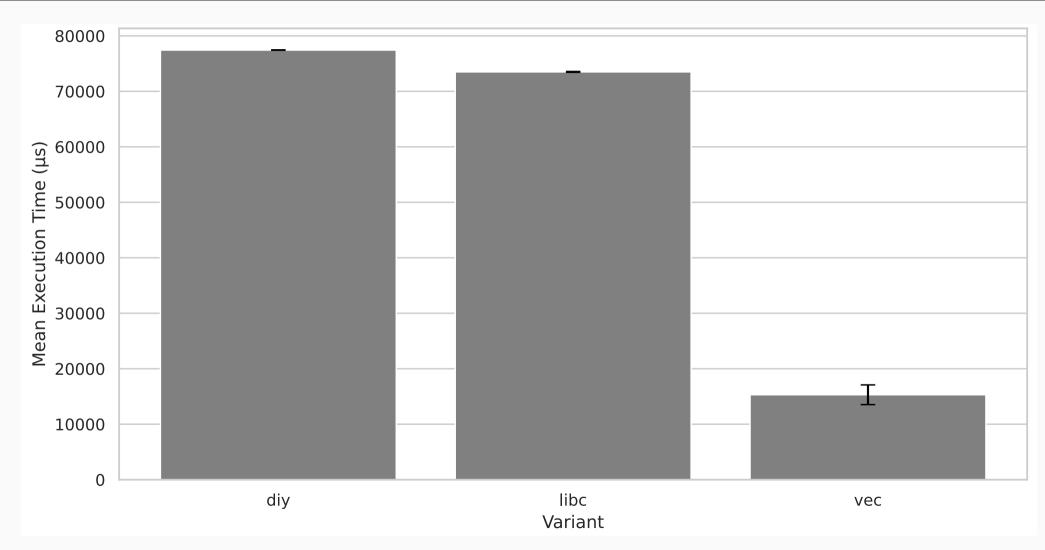
It is common to see simple subtaks not detailed in algorithms in papers -e.g., tolower(s)

• But how they are implemented can change the results of your experimental setup :/

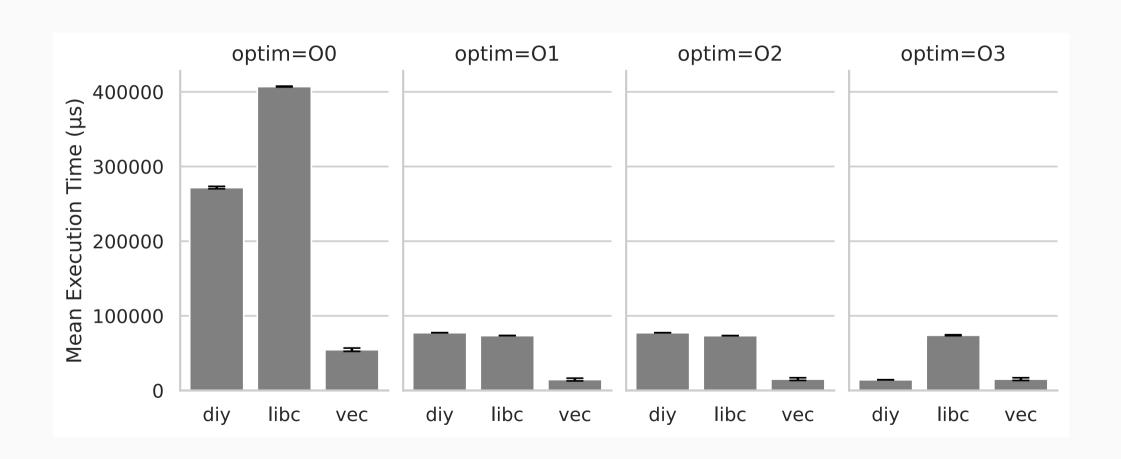
```
void tolower simple libc(const char *input, char *output, size t size) {
  unsigned int usize = (unsigned int)size;
  for (unsigned int i = 0; i < usize; i++) {
   output[i] = tolower((unsigned char)input[i]);
void tolower simple diy(const char *input, char *output, size t size) {
  unsigned int usize = (unsigned int)size;
  for (unsigned int i = 0; i < usize; i++) {
      char c = input[i];
      if (c >= 'A' \&\& c <= 'Z') {
         output[i] = c + 32;
      } else {
          output[i] = c;
```

```
void tolower vec(const char *input, char *output, size t size) {
  const m256i a minus1 = mm256 set1 epi8('A' - 1);
  const m256i z plus1 = mm256 set1 epi8('Z' + 1);
  const m256i delta = mm256 set1 epi8(32);
  unsigned int usize = (unsigned int)size;
  unsigned int vec chunks = usize / 32;
  for (unsigned int i = 0; i < \text{vec chunks}; i++) {
     unsigned int offset = i * 32;
      m256i data = mm256 loadu si256((const m256i*)(input + offset));
      m256i mask upper = mm256 and si256(
         _mm256_cmpgt_epi8(data, a_minus1),
         mm256 cmpgt epi8(z plus1, data)
      m256i result = mm256 or si256(
         _mm256_and_si256(mask_upper, _mm256_add_epi8(data, delta)),
         mm256 andnot si256(mask upper, data)
     mm256 storeu si256(( m256i*)(output + offset), result);
```

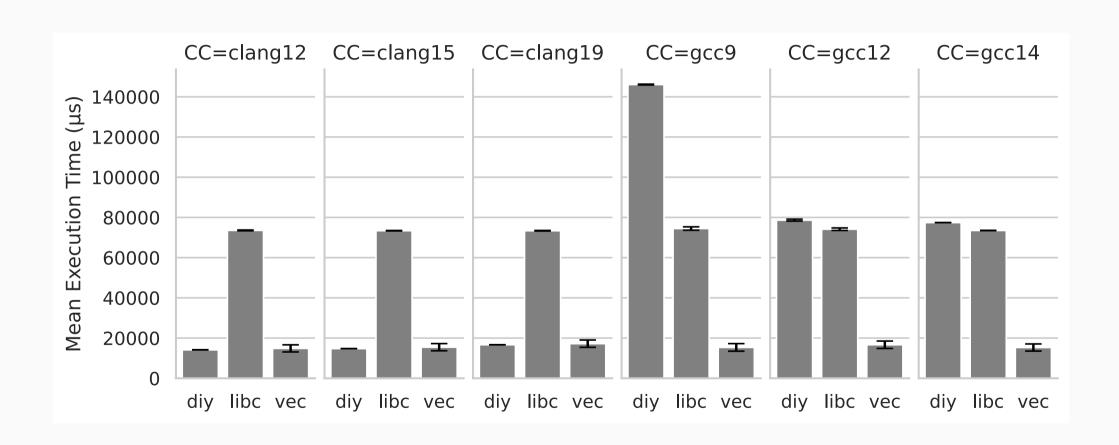
# What can go wrong? vague software (algo ≠ implem) — performance



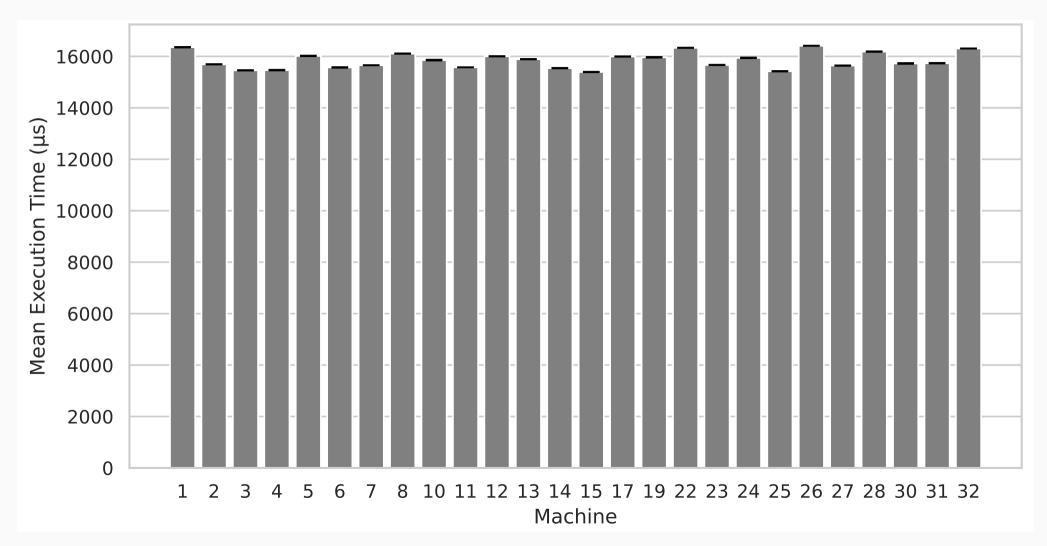
# What can go wrong? compilation options



# What can go wrong? compilation environment (option=-02)



# What can go wrong? "homogeneous" machines – dahu cluster, vec, gcc14, -02



# What can go wrong? "homogeneous" machines

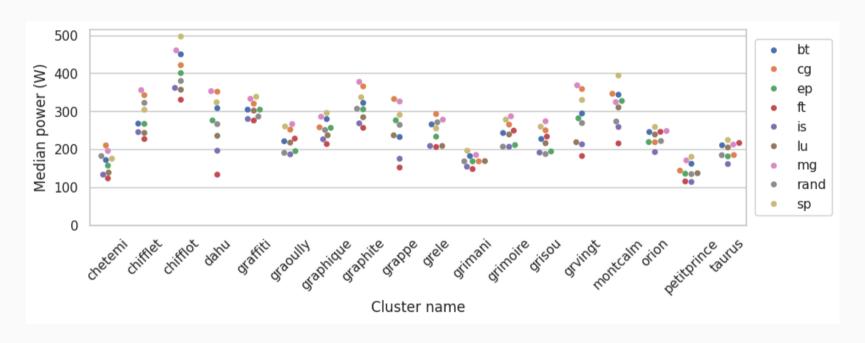
```
TODO:(
```

Previous microbenchmark only uses memory and CPU

- CPU have usually similar performance in the same cluster
- That's not the case of other components e.g., disks

# What can go wrong? different machines

TODO:(



Da Costa, G. Power, performance and system measures of HPC benchmarks on multiple hardware <a href="https://doi.org/10.5281/zenodo.10982239">https://doi.org/10.5281/zenodo.10982239</a>

# What can go wrong? filesystem

```
TODO:(
```

Preliminary run (no repetition) with commands such as this one:

```
fio --randrepeat=1 --ioengine=libaio --direct=0 --gtod_reduce=1 \
    --name=test --numjobs=32 --bs=4k --iodepth=64 --readwrite=randrw \
    --rwmixread=75 --size=256M --filename=/tmp/tmpfs/testfile
```

Gave results such as these ones:

storage	fs	read bw (MiB/s)	write bw (MiB/s)
local ssd	tmpfs	4759	1586
local ssd	ext4	2741	914
local ssd	overlayfs	1676	559
remote?	nfs	490	164

# What can go wrong? version of <u>your</u> software

TODO:(

Example: 1 Batsim commit divided execution time by 2 — remove printf in critical path

# What can go wrong? version of <u>some</u> software (dep)

```
TODO:(
```

Example: external Batsim users used Batsim with SimGrid compiled without any optimization Problem: SimGrid has a **HUGE** impact on performance

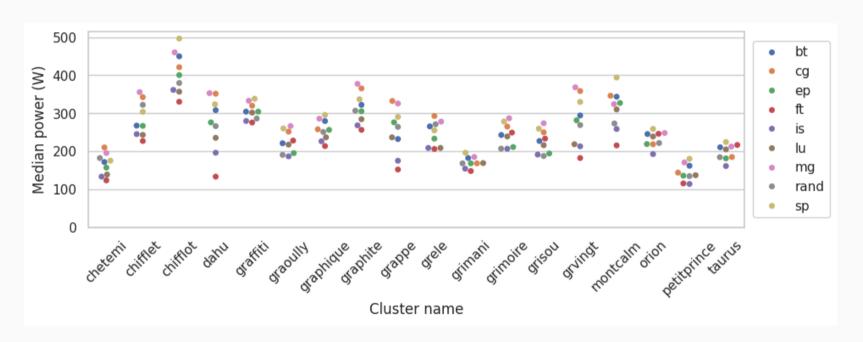
- SimGrid does user-space scheduling
- SimGrid solves hard resource sharing problem for each simulation time step

Execution time of 1 simulation, big picture:

- on my PhD laptop, with optimizations: < 1 s
- on external user's machine, without optimization: timeout after several minutes

# What can go wrong? CPU freq changed

TODO:(



Da Costa, G. Power, performance and system measures of HPC benchmarks on multiple hardware <a href="https://doi.org/10.5281/zenodo.10982239">https://doi.org/10.5281/zenodo.10982239</a>

# What can go wrong? kernel

```
TODO:(
```

#### Idea

- Kernel versions can have impact on (functional) results
- Some kernel options have strong impact on performance (mitigations, scheduling...)

# What can go wrong? external resource has changed/disappeared 🙀

#### Data service

• Input data lost

### Source forge

- Google code
- Inria's gforge
- When will GitHub disappear?

#### Hardware

• :(

# What can go wrong? Summary

#### **Impact?**

- Can no longer run anything
- Can run but main outputs differ (binary or statistical diff)
- Can run but non-functional metrics differ (performance, power...)

#### Why?

- Unreliable external sources (random service, closed-source stuff...)
- Uncontrolled software
  - Your software
  - Your dependencies
  - ▶ OS and various *hidden* services
- Uncontrolled hardware
  - State: voltage/frequency, temperature...
  - (Real) network connections...

# Expe & control

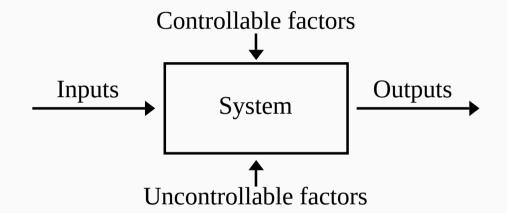
Slide from SMPE¹'s lecture on Design of Experiments

### Blackbox model for the system under study

- All inputs may not be known
  - Some can be controlled
  - Some cannot
- All outputs may not be known

#### Main idea

- Define the set of relevant response
- Determine the set of relevant factors/variables



https://github.com/alegrand/SMPE

### What should be controlled? How?

IMO, as much as is reasonably possible and is useful for your experiment

- Your software : your code + all your user-space dependencies
- Your software execution environment: how your software is run
- OS config & version
- Hardware setup

Even if you don't control it, try to **carefully record** factors you think relevant In particular, **timestamps** allow to check many things a posteriori

Enabling control with **mutability** is critical in computer science IMO

• Performance strongly depends on hardware/software environments, that evolve

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The next sections of this talk give examples on how to control

- Your user-space software via **Nix**
- Some OS config/version & hardware setup via **Grid'5000**

# Nix

#### Nix's main idea

#### Definition

An operation is said to have a **side effect** if it has any observable effect other than its primary effect of reading the value of its arguments and returning a value to the invoker of the operation.

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An operation is said to have a **side effect** if it has any observable effect other than its primary effect of reading the value of its arguments and returning a value to the invoker of the operation.

How to manage software **without** side effects?

- Immutable file system to store packages
- **Pure** functions to build packages
- Cryptographic hashes for external data (source code...)

#### What is Nix?

#### **Nix**: package manager

- Download, store and *install* packages
- Get into tmp well-defined environments (shells)
  - virtualenv, but for any language
  - docker run, but without isolation

### **Nix**: programming language

- λ DSL
- Define how to build packages
- Define environments (set of packages)

#### **NixOS**: Linux distribution

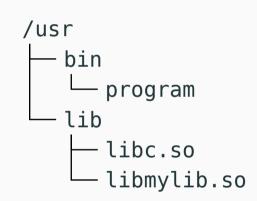
- Declarative system config via Nix language
- Sources: <a href="https://github.com/NixOS/nixpkgs">https://github.com/NixOS/nixpkgs</a>



### How to store packages?

### Filesystem Hierarchy Standard

- All packages merged together
- Multiversion is tedious
- Always in the *default* environment
  - ► ELFs with vague deps require libmylib.so
  - ► Libs from default paths (/lib, /usr/lib, or ldconfig)
  - PATH to default paths or hacked



# How to store packages?

#### **Nix Store**

- Each package in its own directory + links
- Naming: hash of inputs + package name + package "version"
- Precise dependencies
  - ELFs have set DT\_RUNPATH
  - ► Wrapper scripts to set PATH, PYTHONPATH...



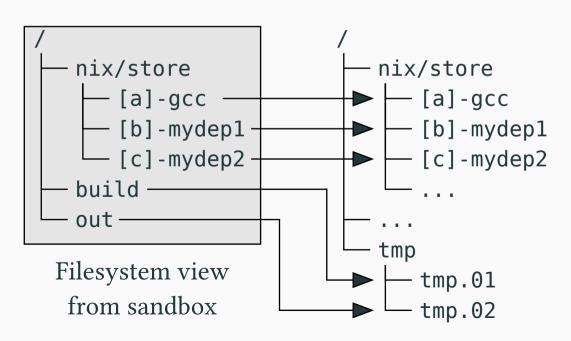
## How does Nix achieve purity?

#### Main ideas

- Content hash used for external data (source code / bootstrap)
- Packages are built in a sandbox (Linux namespaces)
  - Controlled builder args and env vars
  - ▶ No filesystem access outside of build script / sources / deps
  - ► No network/ipc/... access

## Workflow to build a package

- 1. Build all deps
- 2. Run build in sandbox
  - Input: build script (read-only)
  - Inputs: all deps paths (read-only)
  - Outputs: temp dirs
- 3. temp dirs  $\rightarrow$  Store (DB transaction)



## How does Nix achieve purity? derivation tree

```
TODO:(
```

Idea: Tree of  $\lambda$  calls

- Leaves: content-hashed external data (sources, bootstrap compilers)
- Intermediate nodes: compilers, your indirect dependencies, your direct dependencies
- Root: your package

## Nix $\lambda$ example – explicit hello world package

```
{ stdenv }:
stdenv.mkDerivation {
 name = "hello";
 src = ./.;
 phases = [ "unpackPhase" "buildPhase" "installPhase" ];
 # default unpackPhase is used
  buildPhase = ''
   gcc -o ./hello ./hello.c
  1.1
  installPhase = ''
   mkdir -p $out/bin
   mv ./hello $out/bin/
  1.1
```

## Entry points

- 1. prePhases
- 2. unpackPhase
- 3. patchPhase
- 4. (pre)configurePhase
- 5. (pre)buildPhase
- 6. checkPhase
- 7. (pre)installPhase
- 8. ...
- postPhases

## Customized by

- setting phases
- using another builder

## Nix $\lambda$ example – real package, using a build system

```
{ stdenv, fetchgit, meson, ninja, pkg-config, boost, gtest }:
stdenv.mkDerivation rec {
  pname = "intervalset";
  version = "1.2.0":
  src = fetchgit {
    url = "https://framagit.org/batsim/intervalset.git";
    rev = "v${version}":
   hash = "sha256-+mG5cPgB+wAxao/8epXWrWcyvYmzmc8Un6At+6U00gs=";
  };
  buildInputs = [ meson ninja pkg-config boost gtest ];
  # configurePhase = "meson build";
  # buildPhase = "meson compile -C build";
  # checkPhase = "meson test -C build";
  # installPhase = "meson install -C build";
```

#### Usual build layers

- Package manager: nix, apt...
- Build system: meson, cmake...
- DAG builder: ninja, make...
- Compiler: clang, gcc...

## Package customization – tune λ args via override

```
packages = rec {
  intervalset = pkgs.callPackage ./intervalset.nix { };
  intervalset-as-debian10 = intervalset.override {
    boost = boost-167;
    meson = meson-049;
  };
  boost-176 = \dots;
  boost-167 = ...;
  boost = boost-176;
  meson-058 = ...;
  meson-049 = \dots;
  meson = meson-058;
};
```

## Package customization – tune $\lambda$ definition via overrideAttrs

```
packages = rec {
  intervalset = pkgs.callPackage ./intervalset.nix { };
  intervalset-110 = intervalset.overrideAttrs (old: rec {
    version = "1.1.0";
    src = pkgs.fetchgit {
      url = "https://framagit.org/batsim/intervalset.git";
      rev = "v${version}";
      hash = "sha256-auMx9J8h3ngNVB4qLcnxVRua4E3jy5bNc2e/REP0ek4=";
    };
  });
  intervalset-local = intervalset.overrideAttrs (old: rec {
    version = "local":
    src = "/home/user/projects/intervalset";
   mesonBuildType = "debug";
  });
```

## Nix code example – shell

```
{ pkgs }:

pkgs.mkShell {
  buildInputs = [
    pkgs.sysbench

    pkgs.curl

    pkgs.python3
    pkgs.python3Packages.numpy
];
}
```

```
$ sysbench --version
sh: sysbench: command not found
$ python --version
sh: python: command not found
$ nix-shell ...
(nix-shell) $ sysbench --version
sysbench 1.0.20
(nix-shell) $ python --version
Python 3.12.7
(nix-shell) $ python
Python 3.12.7 (main, Oct 1 2024, 02:05:46) [GCC 13.3.0] on linux
Type "help", "copyright", "credits" or "license" for more information.
>>> import numpy
>>> numpy. version
'1.26.4'
>>> exit()
```

## Nix code example – container

### Big image

```
packages = rec {
  hello = pkgs.callPackage ./hello.nix {};
  hello-cont = pkgs.dockerTools.buildImage {
    name = "hello":
    tag = "latest";
    created = "now":
    copyToRoot = pkgs.buildEnv {
      name = "image-root";
      paths = [ hello ];
      pathsToLink = [ "/bin" ];
    config.Cmd = [ "/bin/hello" ];
 };
```

#### 2 layers

```
{ dockerTools, batsim, bash }:
let self = rec {
  layer-dependencies = dockerTools.buildImage {
    name = "oarteam/batsim-deps";
    tag = batsim.version;
    copyToRoot = batsim.runtimeDeps ++ [ bash ];
  }:
  layer-batsim = dockerTools.buildImage {
    fromImage = layer-dependencies;
    fromImageName = layer-dependencies.name;
    fromImageTag = layer-dependencies.tag;
    tag = layer-dependencies.tag;
    name = "oarteam/batsim";
    config = {
     # ...
   };
 };
};
in
  self.layer-batsim
```

## Where to write your Nix expressions?

Evaluating remote (git, some https server...) Nix expressions is as easy as local ones (files)

 $\rightarrow$  You are free to decide where to write your Nix files

#### **Common locations**

- Git repo of your software
- Git repo of your experiment
- Git repo of a set of tools you (or your team/lab/...) manage
- Nixpkgs

### $Nix \rightarrow control software env. Limits?$

## Reproducible builds only if

- Compiler is deterministic
- Build chain (build system...) is deterministic

## Quote from the Meson's doc

Meson aims to support reproducible builds out of the box with zero additional work (assuming the rest of the build environment is set up for reproducibility). If you ever find a case where this is not happening, it is a bug. Please file an issue with as much information as possible and we'll get it fixed.

### Contaminant approach – cannot reuse non-Nix packages

- Nixpkgs has much more packages than any other Linux distro¹
- Writing a Nix package is straightforward most of the time

<sup>&</sup>lt;sup>1</sup>https://repology.org/repositories/statistics
As of 2025-06-23, nixpkgs=106475, AUR=78079, debian12=34451

# Grid'5000

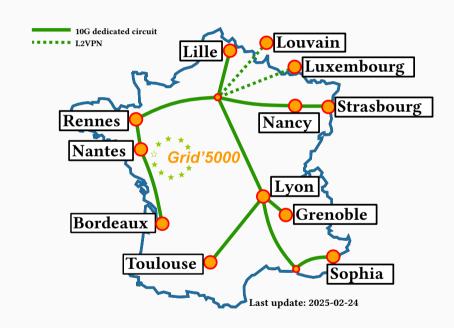
## Grid'5000 overview

## Testbed for computer science research

- large scale
- flexible
- experiment-driven

## **Key features**

- 800 nodes, 15000 cores
- highly reconfigurable & controllable
- advanced monitoring / measurements
- strongly relies on OSS



## Hardware heterogeneity

#### Some clusters

- dahu: 32 nodes 2x Intel Xeon Gold 6130, 192 GiB, 240 GB SSD, Omni-Path
- drac: 12 nodes 2x IBM POWER8NVL 1.0, ..., InfiniBand, 4x Nvidia Tesla P100
- estats: 12 nodes 1x Nvidia Carmel (aarch64), 1x Nvidia AGX Xavier
- sirius : 1 node 2x AMD EPYC 7742, 1.92 TB SSD, 8x Nvidia A100
- servan : 2 nodes 2x AMD EPYC 7352, ..., 2x 100 Gbps FPGA
- engelbourg: 8 nodes 1x Intel Pentium D1517, ..., P4 switch

## Environment control

#### Operating system

- Debian (updated regularly) on most clusters
- Specific OS on some clusters -e.g., Nvidia-customized Ubuntu on estats
- What you want with kadeploy

### Build your own system image

- With kameleon imperative approach
- With NixOS (Compose) functional approach
- How you want as long as you provide kadeploy-compatible files

#### Network

- VLAN with kaylan
- Real topology is hard to change, but emulation via netem/distem/enoslib

https://www.grid5000.fr/w/Network\_emulation

## How useful is Grid'5000 to your research?

I cannot tell, I don't know what you work on :/

Most likely useful if you

- Work on distributed systems (lots of different configurable nodes)
- Work on operating systems (clean automatic bare-metal deployments)
- Need computing resources to run programs -e.g., simulation campaigns
- Work on performance/power evaluation, if your hw/network needs are not too specific

## Accessing Grid'5000

#### **Getting Access**

- 1. Create your account<sup>1</sup>
- 2. Accept the usage policy<sup>2</sup>
- 3. Follow the Getting Started tutorial<sup>3</sup>
- 4. Follow other tutorials<sup>4</sup>
- 5. Communicate with users or admins<sup>5</sup>

#### **Technically**

- 1. ssh on a frontend
- 2. reserve resources with OAR
- 3. use resources interactively or not

https://www.grid5000.fr/w/Grid5000:Get\_an\_account

<sup>&</sup>lt;sup>2</sup>https://www.grid5000.fr/w/Grid5000:UsagePolicy

<sup>3</sup>https://www.grid5000.fr/w/Getting\_Started

<sup>&</sup>lt;sup>4</sup>https://www.grid5000.fr/w/Users Home

<sup>&</sup>lt;sup>5</sup>https://www.grid5000.fr/w/Support

# **Artifact**

## Artifact?

#### From USENIX OSDI'25 Call for Artifacts<sup>1</sup>

A scientific paper consists of a constellation of artifacts that extend beyond the document itself: software, hardware, evaluation data and documentation, raw survey results, mechanized proofs, models, test suites, benchmarks, and so on. In some cases, the quality of these artifacts is as important as that of the document itself.

Forgotten before, encouraged now, **forced soon?** 

- SC since 2016: description **mandatory**, evaluation optional
- ACM REP since 2023: AD+AE **mandatory** for full papers with experimental results
- USENIX OSDI'24: 69% of accepted papers participated in the artifact evaluation process

https://www.usenix.org/conference/osdi25/call-for-artifacts

## How to do an artifact?

#### Use cases

- Reviewer/Reader wants to check result analysis, using existing data
- Reviewer/Reader wants to check a result, running a subpart of the experiment
- Researcher wants to reuse parts of the experiment setup

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- Big README with shell blocks?
- Bunch of scripts?
- Automate everything with some workflow system?

## How to do an artifact?

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### **How to document** your experiment?

- Big README with shell blocks?
- Bunch of scripts?
- Automate everything with some workflow system?

### The best way to it depends on your experiment, **but**

- Enable reusing parts of the experiments (sofware engineering)
  - ▶ Can be tricky *e.g.*, custom OS deployment without being Grid'5000 specific
- Provide a high-level documentation
- Enable exploration: Keep things as stupid as possible
- Enable variation: Show how to tune important parameters, software environment...



https://gitlab.irit.fr/sepia-pub/open-science/non-rep-src-irit-phd-days

## Artifact example : one we did for Euro-Par'24

Code of experimental setup in Git repo, duplicated for longevity

- Public repo at irit
- Public repo at framagit
- Long-term archive on Software Heritage

Various needed software in their own repos

• All their source codes & Nix descriptions archived on Software Heritage

Measurements & analysis notebooks (more details than what fit in paper)

• On Zenodo

# **Methods**

## REP hygiene VS patching holes and cracks

Current **REP** crisis is mostly a **methodological** crisis

REP is too often an afterthought of your experiment

- How to trace your scientific decisions?
- How to enable people joining the work along the way easily?

IMO sane REP practice should be used early on in your experiment

• Very similar to software engineering good practices

## A fool with a tool...

#### is still a fool!

Tools such as Nix and Grid'5000 help, but **method** is the key to achieve REP

IMO Computer science is immature and lacks standardized protocols **but** 

- You need to learn about most common bad research practices<sup>1</sup>
  - ▶ Data dredging (*p*-hacking): Perform many statistical tests on the data and only report those that come back with significant results
  - ► HARKing: Hypothesizing after the results are known
  - ▶ Publication bias towards *positive* results
  - **...**
- You need to plan your experiments
  - ► Exploration ≠ Testing your hypotheses
  - Consider €/environmental costs

https://www.polytechnique-insights.com/en/braincamps/society/what-does-it-mean-to-trustscience/science-can-suffer-from-lack-of-reproducibility-of-results/

## Ten Simple Rules for Reproducible Computational Research — comp. biology

From Sandve GK, Nekrutenko A, Taylor J, Hovig E (2013)<sup>1</sup>

- 1. For Every Result, Keep Track of How It Was Produced
- 2. Avoid Manual Data Manipulation Steps
- 3. Archive the Exact Versions of All External Programs Used
- 4. Version Control All Custom Scripts
- 5. Record All Intermediate Results, When Possible in Standardized Formats
- 6. For Analyses That Include Randomness, Note Underlying Random Seeds
- 7. Always Store Raw Data behind Plots
- 8. Generate Hierarchical Analysis Output, Allowing Layers of Increasing Detail to Be Inspected
- 9. Connect Textual Statements to Underlying Results
- 10. Provide Public Access to Scripts, Runs, and Results

<sup>&</sup>lt;sup>1</sup>https://doi.org/10.1371/journal.pcbi.1003285

## Best Practices for Scientific Computing — bioinformatics

From Wilson G, Aruliah DA, Brown CT, Chue Hong NP, Davis M, Guy RT, et al. (2014)¹

- 1. Write programs for people, not computers.
- 2. Let the computer do the work.
- 3. Make incremental changes.
- 4. Don't repeat yourself (or others).
- 5. Plan for mistakes.
- 6. Optimize software only after it works correctly.
- 7. Document design and purpose, not mechanics.
- 8. Collaborate.

<sup>&</sup>lt;sup>1</sup>https://doi.org/10.1371/journal.pbio.1001745

### The Practice of Reproducible Research: Case Studies and Lessons from the Data-Intensive Sciences

Quotes from chapter Lessons Learned, wrote by Kathryn Huff<sup>1</sup>

- The case studies made clear [...] that humans must be incentivized to spend time on tasks intended solely for reproducibility
- a lack of access to restricted data or hardware can hobble the reproducibility efforts of even the most determined scientists
- portability of one's workflow is still a challenge for those intent on openness, since packaging

   especially installation of dependencies remains a critical stumbling block to sharing and extending work

https://www.ucpress.edu/books/the-practice-of-reproducible-research/paper

# Conclusion

## Conclusion — REP and tools for REP in computer science

### Take home message

- Plan your experiments
- Consider REP in your experiment design
- Consider writing artifacts and evaluating them? :)
- Some tools (Nix, Grid'5000...) can help

#### To go further

- Scientific Methodology and Performance Evaluation for Computer Scientists <a href="https://github.com/alegrand/SMPE/">https://github.com/alegrand/SMPE/</a>
- REP MOOCs on <a href="https://www.fun-mooc.fr/fr/cours/?query=repro">https://www.fun-mooc.fr/fr/cours/?query=repro</a>
  - ▶ Recherche reproductible : principes méthodologiques pour une science transparente
  - ▶ Reproducible Research II: Practices and tools for managing computations and data
- <a href="https://nix-tutorial.gitlabpages.inria.fr/nix-tutorial">https://nix-tutorial.gitlabpages.inria.fr/nix-tutorial</a>
- <a href="https://www.grid5000.fr">https://www.grid5000.fr</a>